

FAB FREE FESTIVE GIFT!

Sonic **the comic**

starring

SONIC
THE HEDGEHOG

**THE
SONIC
XMAS
DECO!**

**PUT A SUPERSTAR
ON YOUR
CHRISTMAS TREE!**

PLUS!
**ECCO THE
DOLPHIN**
ON JURASSIC BEACH!



FREE GIFT MISSING?
ALERT YOUR NEWSAGENT NOW!

CONTROL Zone

Your online guide to the sensational world of Sega and Sonic The Comic. Hosted by Megadroid.



Welcome Screen

Hey, Boomers!

Feeling festive yet? We're just weeks away from the Season of Goodwill To All (except Dr Robotnik) and STC is starting to party. To prove it, this issue we're making sure each and every one of you has a totally cool Yule with the **Sonic Xmas Deco** ('decoration' to you saddos). That's right, down with fairies, elves, stars, etc., there's only one star that should be at the top of any tree - Sonic The Hedgehog!

We've got even more gifts! How about copies of the latest **Sonic** novels and a great book of **Mega Drive Power Tips**? There are 60 of these fantastic Virgin books up for grabs. Look for the easy-to-enter freebie elsewhere in this issue and watch out for another fab, prize-packed compo in STC 15.

Always popular this time of year - and any time of year - STC's mega-brilliant comic strips. Join **Sonic**, **Ecco**, **Decap Attack**, and **Golden Axe** in stories that take you to the next level of excitement.

The party continues next issue with a new look for **Ecco** and some exciting news of a new series starring...oops, nearly gave it away. Must be this season of goodwill getting to my circuits.

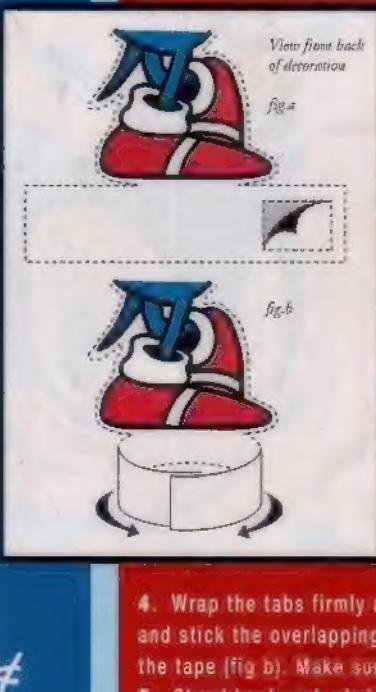
Megadroid

IMPORTANT DIPLOMATIC NOTE: STC cannot be held responsible for any family feuds resulting from arguments over what should go on top of your tree. If an old-fashioned, much-loved family object (bleargh!) must go on top of the tree use your imagination and find another location for the **Sonic Deco**. Wherever you put it, it will shine!

S.T.C. NEWS

HOW TO USE THE SONIC DECO

Fairies are for wimps, man! So, put a true Superstar on top of your Christmas Tree this year with STC's fabulous free gift. Achieve total cool Yuleness by following these simple installation instructions.



1. Select your Christmas tree (this may have been supplied for you). Decorate liberally, taking care to leave the top clear.
2. Grasp your Sonic Xmas Deco firmly and peel off the double-sided tape at its base (fig a).
3. Position the Deco with pride at the top of the tree, taking care to follow the important safety tips below.

4. Wrap the tabs firmly around the top branch and stick the overlapping edges together with the tape (fig b). Make sure it is firmly attached.
5. Stand back and admire. You now have the coolest Christmas tree possible!

IMPORTANT SAFETY NOTE: Christmas trees come in all shapes and sizes. Some maybe so tall you will need artificial aids to get to the top (rocket packs, bat-wings, cannons, pogo sticks - even ladders). Whatever you do, make sure some responsible-type person is in the room with you. If you're really cool, you'll get them to do the job for you while you sit back and direct operations.

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- **Managing Editor:** Steve MacManus
- **Publisher:** Chris Power

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The Sega Charts

All the chart action for all the Sega systems - in every issue of STC.

up down non mover new entry re-entry

MEGA DRIVE

- 1 MORTAL KOMBAT
- 2 JUNGLE STRIKE
- 3 MICRO MACHINES
- 4 **RE** ULTIMATE SOCCER
- 5 **RE** SONIC THE HEDGEHOG 2
- 6 **RE** PGA TOUR GOLF 2
- 7 **RE** ALIEN 3
- 8 **RE** NHLPA HOCKEY 1994
- 9 **RE** EUROPEAN CLUB SOCCER
- 10 **RE** WWF WRESTLEMANIA

MEGA CD

- 1 BATMAN RETURNS
- 2 NIGHT TRAP
- 3 FINAL FIGHT
- 4 **RE** SHERLOCK HOLMES
- 5 **RE** ROAD AVENGER
- 6 **RE** PRINCE OF PERSIA
- 7 **RE** JAGUAR XJ220
- 8 **RE** AFTERBURNER 3
- 9 **RE** BLACK HOLE ASSAULT
- 10 **RE** TIME GAL

MASTER SYSTEM

- 1 MORTAL KOMBAT
- 2 ASTERIX
- 3 SONIC THE HEDGEHOG 2
- 4 **RE** DONALD DUCK
- 5 **RE** TERMINATOR
- 6 **RE** SONIC THE HEDGEHOG
- 7 **RE** TECMO WORLD CUP
- 8 **new** ALEX KIDD IN SHINOBi WORLD
- 9 **new** GOLDEN AXE
- 10 **RE** TRIVIAL PURSUIT

GAME GEAR

- 1 MORTAL KOMBAT
- 2 SONIC THE HEDGEHOG 2
- 3 **RE** DONALD DUCK
- 4 **RE** G-LOC
- 5 **RE** JURASSIC PARK
- 6 **RE** SUPER KICK OFF
- 7 **RE** BATMAN RETURNS
- 8 **RE** AXE BATTLER
- 9 **RE** CHUCK ROCK
- 10 **RE** TERMINATOR

CHARTS
PENGUIN ELSPA CHARTS
SUPPORTED BY GALLUP

Tonight!

HERO OF THE YEAR AWARD

THE METROPOLIS ZONE,
THE HEART OF DOCTOR
ROBOTNIK'S EVIL EMPIRE.

SAY SONIC,
HOW COME YOU
GET TO WEAR A
DISGUISE AND
I DON'T?

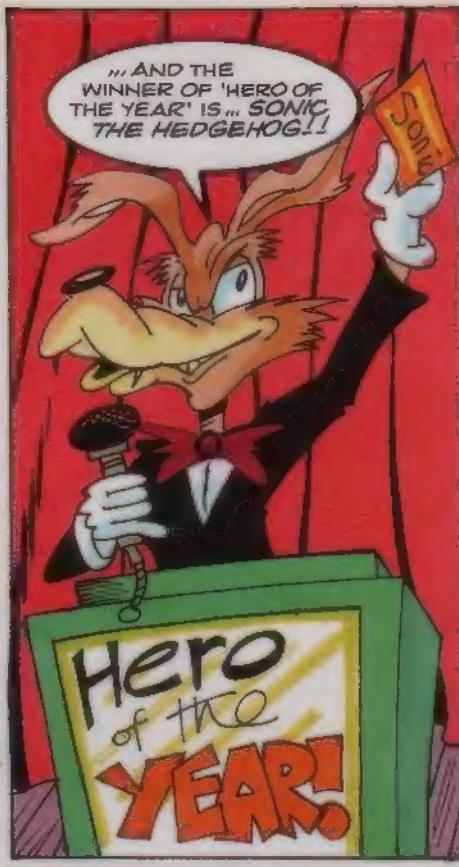
BECUSE I'M
THE FAMOUS SONIC
THE HEDGEHOG, RECOGNISED
WHEREVER I GO. AND AS
LONG AS YOU KEEP YOUR
TWO TAILS HIDDEN, YOU
COULD BE ANYONE.

Sonic
THE HEDGEHOG
HERO OF THE YEAR

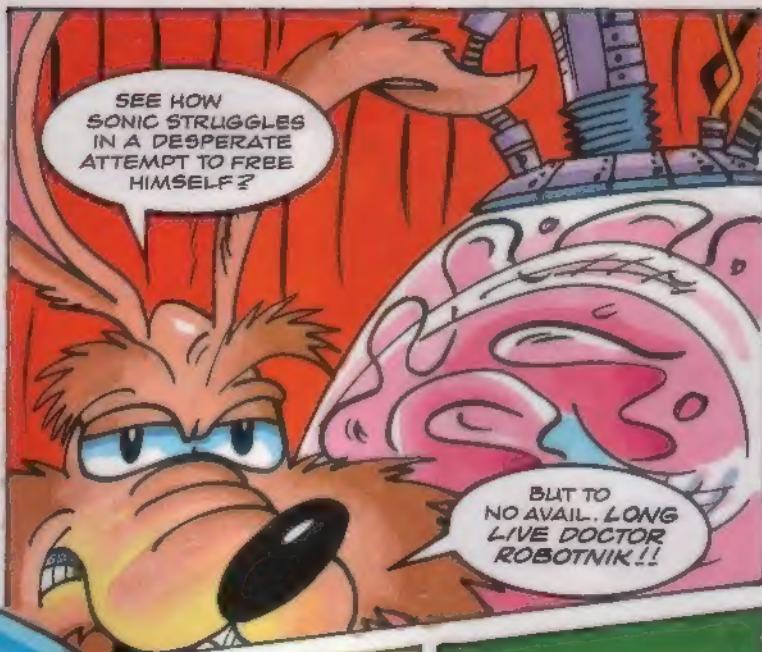
WELL TAILS,
I'M IN THE FINAL
THREE FOR 'HERO
OF THE YEAR'. HOW
DO YOU RATE MY
CHANCES?

SONIC,
THIS IS AN
OBVIOUS TRAP!
WHY ARE WE
HERE?

HEY, YOU
KNOW ME, LITTLE
BUDDY! I NEVER
LET DOWN MY
PUBLIC!







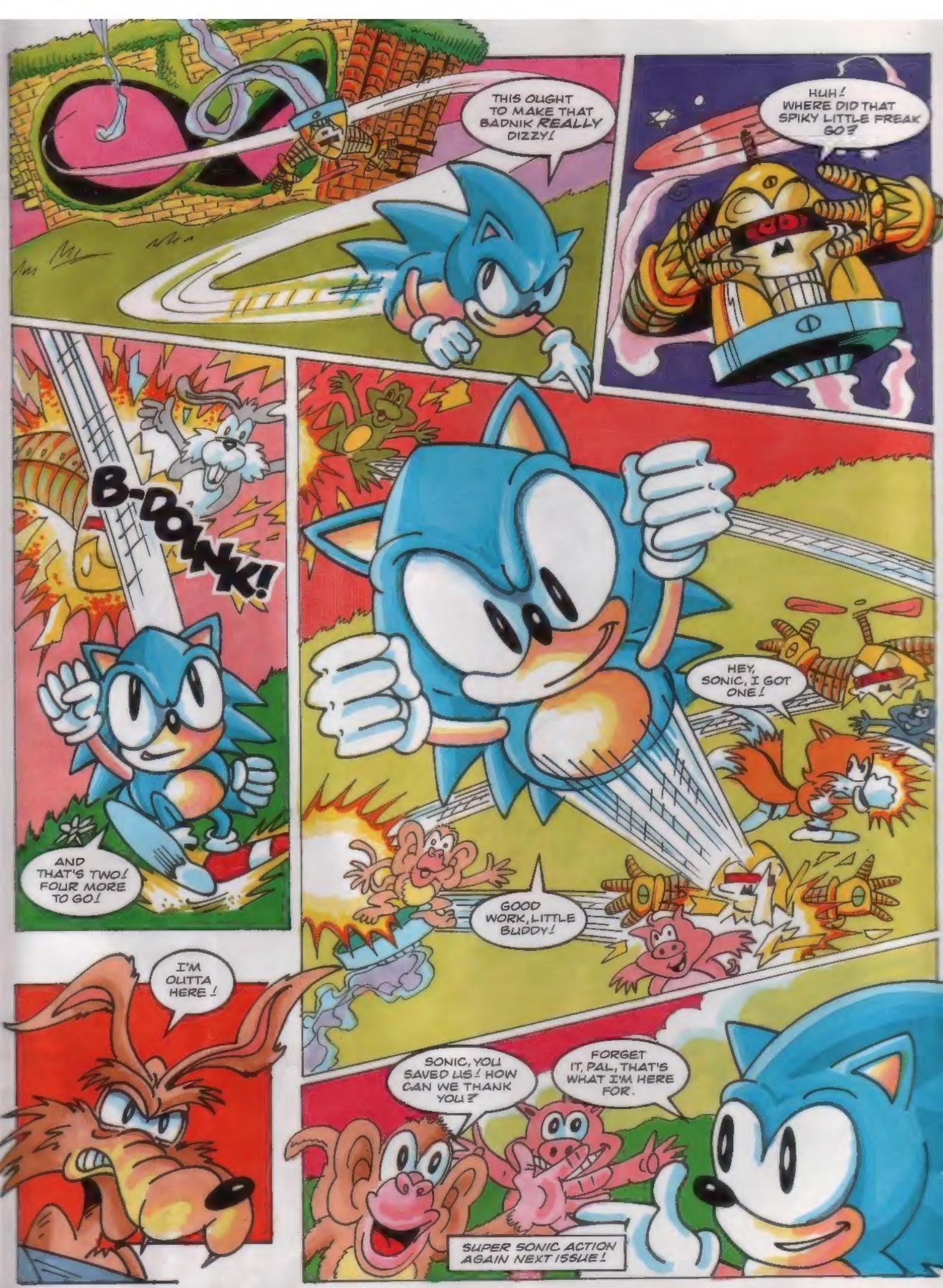
THE PLAN
MAY HAVE FAILED,
BUT WE CAN STILL
RID DOCTOR ROBOTNIK
OF SONIC! BADNIKS
ATTACK!

SIX BADNIKS,
SONIC! PRETTY
POOR ODDS!

YEP! THEY
HAVEN'T GOT A CHANCE!
IN THE EMERALD HILL ZONE,
I AM KING! THEY'RE
PLAYING ON MY TURF
NOW.

B-DANG!

THIS
SHOULD BE FUN!
I HAVE SOME NEW
MOVES I'VE BEEN
DYING TO TRY
OUT!



THE EMERALD HILL ZONE.

I DON'T
GET IT, SONIC,
WHAT ARE
WE DOING
HERE?

WAITING.

THAT
ESCAPE WAS
TOO EASY. THEY
WANTED ME TO
GET AWAY, AND
WHY? I'LL SHOW
YOU.

WAITING FOR
WHAT? WHY DON'T
YOU EVER TELL ME
WHAT YOU'RE UP
TO?

NO!
IT'S OBVIOUS,
ISN'T IT?

THEY WERE
GOING TO TRACK
US BACK TO OUR
SECRET BASE USING
THIS HOMING
DEVICE!

SOMETHING'S
NOT RIGHT HERE.
THIS CAN'T BE HIS
BASE OF
OPERATIONS!

RIGHT
ON CUE!

KRAK!

REVIEW Zone

Enter the zone that brings you the up-to-the-nanosecond reviews of all the new releases for the Sega games systems.

STC REVIEWERS THIS ISSUE:
Vincent Low & David Gibbon.

THUNDERHAWK

game type: FLIGHT SIMULATOR
1 PLAYER



If you've ever dreamed of becoming a helicopter fighter pilot, dream no more. With *Thunderhawk* you get to fly the top secret AH-73M Thunderhawk - the Ultimate Flying Machine. The basic idea is to defuse crisis situations which take place in each operation throughout the world. With ten missions and forty-eight operations in places like South America and the South China Seas, the game is pretty big.

When *Thunderhawk* first loads, an amazing 3D animation is shown which depicts the helicopter in combat. Upon selecting New Game, you will enter a mission briefing which comprises of pilots sitting in a dark room while the commander stands at the front by a projector. The commander explains exactly what you must do to complete the operation. Stand by for take off...

Once in the air, you fly in search of all primary targets and blast them away using either a gun, missiles or rockets. Whilst flying around the targets you are attacked from the air by both aeroplanes and helicopters. If all main primary targets are taken out, you will have completed that operation and receive a medal for your efforts. Failing the mission will result in a demerit; three demerits results in game over.

Flying around in the chopper is so realistic you end up believing you're actually in one. Some excellent between-game animations are included, and the in-game speech has been recorded by an actor. Mostly rock music accompanies the game and creates a great atmosphere.

If you don't normally enjoy flight simulators, I guarantee you will enjoy *Thunderhawk*. At last the Mega CD is showing what it can do in terms of moving 3D graphics at speed. Lets hope all future games are this good, if not better, for Sega's CD machine. - DG.



Mega Drive



Master System



Mega CD



Game Gear

STC Rating System

under 40% - Yawnsville
40 - 70% - Normalsville
70 - 80% - Fun City
80 - 90% - Big Time City
over 90% - Mega City!

FAST FAX

PUBLISHER PRICE
CORE DESIGN £44.99

GRAPHICS

***** 94

SOUND

***** 91

PLAYABILITY

***** 95

RAVES

Add this to
your 'wants'
list
immediately

GRAVES

More or less
the same thing
for each
operation

OVERALL

93%

CHUCK ROCK 2 SON OF CHUCK



game type:
PLATFORM
1 PLAYER

The Rock family are a very uncivil lot. Hitting dinosaurs on the head with a club! It's just not healthy you know!

Chuck has become a father since the first *Chuck Rock* game, and is now the owner of the highly successful Chuck Motors. However, an unsavoury character called Brick Jagger kidnaps Chuck without sign of a rescuer. That is until Chuck Junior bursts out from his play pen, to rescue his dad (as Chuck Junior, you make your way through six different scenes of platform action, each comprising of several zones and an end of level baddie).

Chuck Junior is armed with a wooden club which has a wide range of uses. It enables you to hit dinosaurs over the head, hit rocks, set off dinosaur traps, bash away backgrounds. You can use it for standing on to avoid fire; in fact, you may even set it on fire yourself for use as a torch. Junior starts off with three lives and a bottle of baby's milk. Each time you receive a blow some of the milk disappears.

The graphics are excellent throughout, including some huge moving dinosaurs. Unlike most Sega games, this is not easy, so if you're of the opinion that *Sonic 2* was hard - forget it! *Chuck Rock 2* is one of the best platforming games I have seen in a while and is a worthy investment. - DG.



MASTERS OF COMBAT

game type: FIGHTING

1-2 PLAYERS



Are you Master System fans who were disappointed with the game being a Street Fighter 2 game? Don't be. *Masters of Combat* is the DAP 4 X 1688 while it comes in a fighting game.

The game is the place where you have to do battle against ROMANIAN FIGHTERS and KARATE. They have their own special moves. There are 12 characters in Chinese form and the characters take 100% damage. The more hits you take the more energy jets and each match lasts over 10 minutes. However, the game is not bad and the weapons are quite deadly. The person who has the most points will be the winner.

Masters Of Combat is a 2D game made by which starts in the sea and moves to land. The game has three different types of weapons. The game is easy to play and the game is not too difficult. The graphics are quite good.

What's so great about *Masters of Combat* is that it's just two megabytes in size and it's very compared to fighting games. The game is quite good for players who are not good at fighting games.

The game *Masters of Combat* is a great game so you should play it.

FAST FAX

PUBLISHER PRICE

GRAPHICS

80

SOUND

70

PLAYABILITY

90

PUBLISHER PRICE

GRAPHICS

90

SOUND

81

PLAYABILITY

89

RAVES & GRAVES



87%

PUBLISHER PRICE

GRAPHICS

80

SOUND

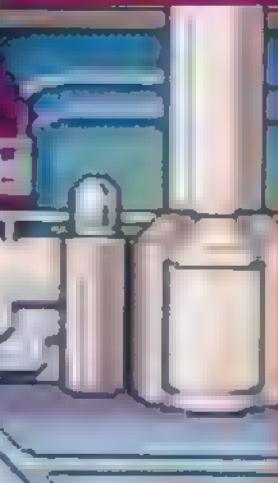
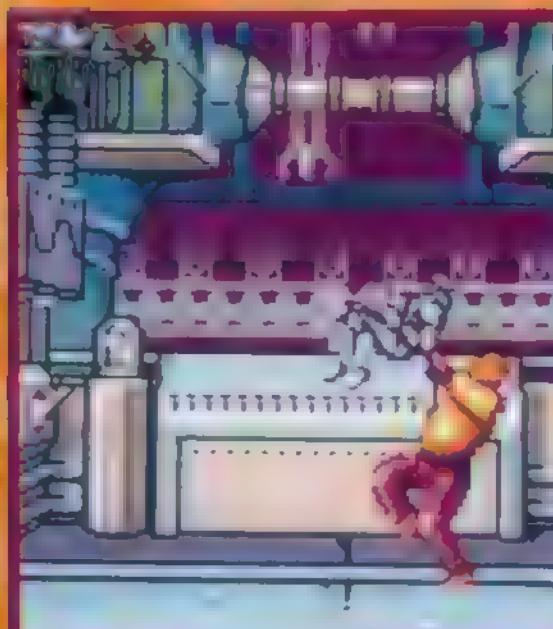
70

PLAYABILITY

90



90%



REVIEW

F1

game type: DRIVING

1-2 PLAYERS



FAST FAX

PUBLISHER PRICE

GRAPHICS

94

SOUND

88

PLAYABILITY

93

LEVEL DESIGN

93

CONTROLS

93

92%



AUSTRALIA



OTTIFANTS

game type: ACTION

1 PLAYER



Ottifants (this time on the Mega Drive) sees poor Otto rather sad as his father has gone off to work and left him alone. Otto's active imagination thinks that really his father has been kidnapped, leaving him with one option - to rescue him.

The rescue mission enables Otto to pick up jelly babies along the way (if he collects enough of them and moves to the far right side, he can go on to the next level). However, life is not quite that easy as nasty toys try to stop him. Otto defends himself by firing from his trunk; which can also be used to suck items towards him, enabling Otto to proceed further.

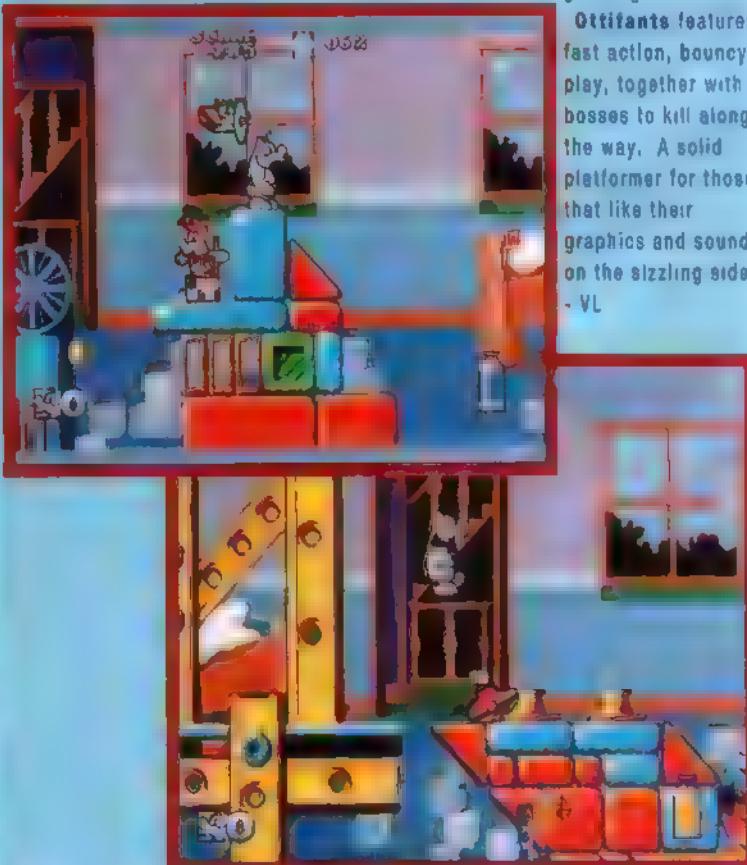
If Otto loses a life, there are restart flags along the course that you are reset to, which diminishes any frustration. His father dropped sheets of paper on the way to work, which Otto must find in order to work through the levels.

An amusing feature results if you leave the joystick or buttons for a while - Otto shows his boredom and starts tapping his foot and

grinning.

Ottifants features fast action, bouncy play, together with bosses to kill along the way. A solid platformer for those that like their graphics and sound on the sizzling side.

- VL



ECCO the Dolphin

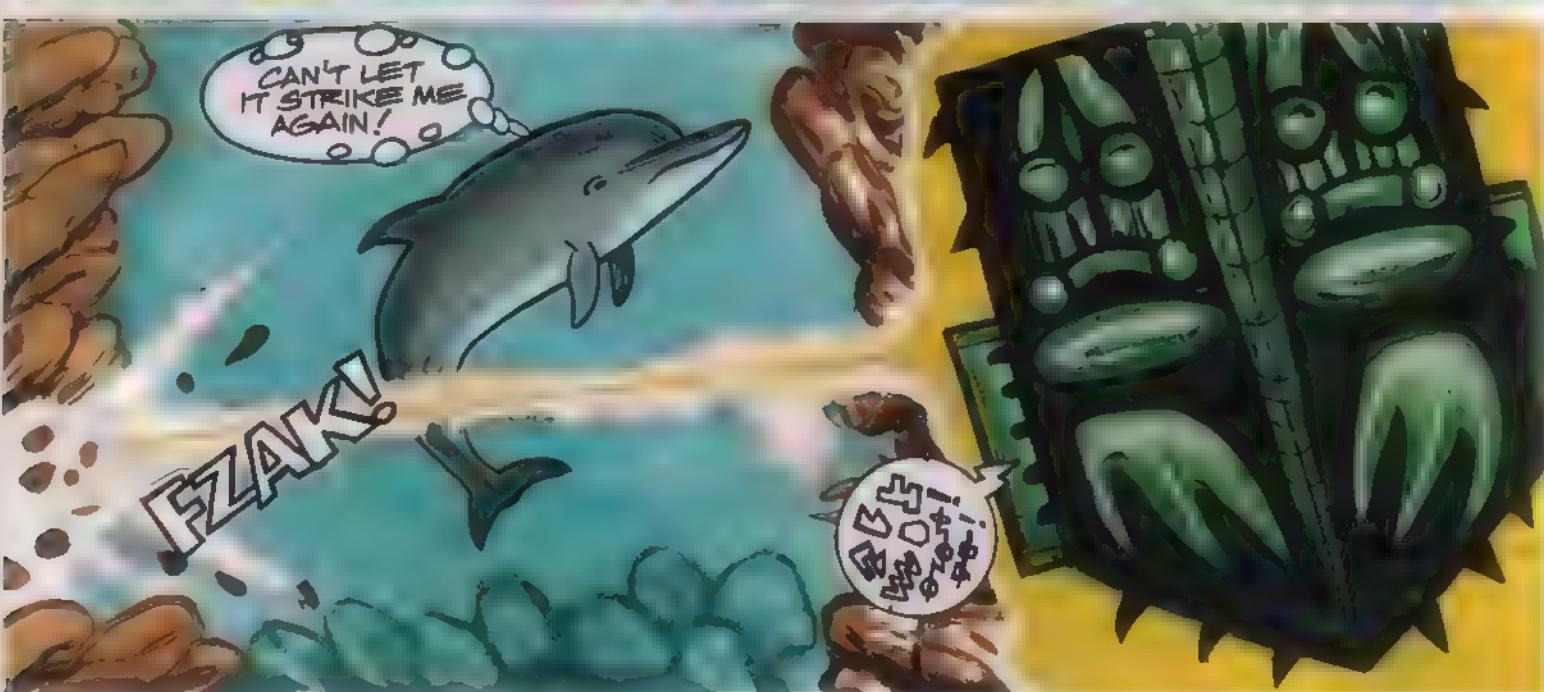
Part 2

“AHH! MY
SENSES WHIRL...
SO DIZZY... WHERE
HAS THAT GLYPH
SENT ME? ”

TO MAKE STRANGE JOURNEYS
INTO UNKNOWN REGIONS,
UNCHARTED AND MYSTERIOUS
WATERS, IS THE MISSION OF
ECCO THE DOLPHIN IN HIS
QUEST TO BE REUNITED
WITH THE LOST DOLPHINS...
BUT TO TRAVEL THROUGH
TIME ITSELF IS THE STRAN-
GEST JOURNEY OF ALL...

“I CAN
RECOGNISE
NOTHING OF MYSELF
IN THESE CURIOUS PRE-
FISH! AND I CANNOT GAUGE
THEIR INTENTIONS! PERHAPS
I'D BETTER... ”









NEXT ISSUE: THE ONE WHO WAITS!

NEWS Zone

SONIC'S TRIPLE WHAMMY

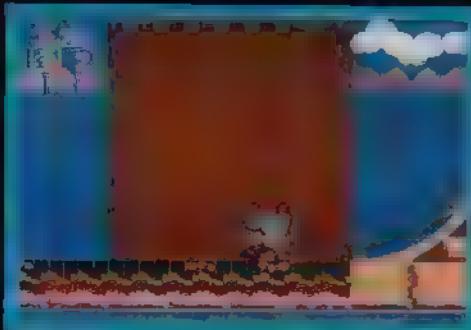


Three new games, three times the fun

It's happened. Sonic 3, Sonic Spinball, and it what you will. Three new Sonic games were released earlier this month - the biggest wave of Sonic activity since Sonic Tuesday in November 1992. We've mentioned them all before but, for all you new Boomers out there, here's a rundown of the hot new titles.

SONIC SPINBALL (STC 15, 80%), Mega Drive, £44.99

The name says it all - pinball, Sonic-style. If you've played the Casino Night Zone in Sonic 2, you'll know what to expect.



SONIC CHAOS (STC 12, 85%), Master System, £34.99, Game Gear, £30.00

Six Chaos Emeralds to find and six new zones to explore. Play as either Sonic or Tails. Brilliant classic Sonic action for the 32-bit crowd.

SONIC CD (not reviewed yet) Mega CD, £64.99

New characters (Amy, Metal Sonic), new worlds, new levels - a whole new Sonic adventure!

Graphics and sound as only the Mega CD can produce them. The best-looking Sonic to date.

If that's not enough Sonic excitement, there's still Sonic The Hedgehog 3. The official third game in the series is still shrouded in secrecy but is rumoured to planned for an early '94 release. STC will bring you more details as soon as possible.



SONIC GETS A-HEAD



If you've got the bike, get the protection - in the shape of a Sonic The Hedgehog bicycle helmet. Not only the speediest-looking helmet to date, it's also lightweight, well

ventilated, and carries with it a free twelve month Crash Damage Warranty. Manufacturers, Oxford Products Ltd., have ensured that the Sonic bicycle helmet meets some of the most strictest safety standards in the world. Available now for big heads, small heads, and generally round heads at most good cycle shops, the cost of the helmet with attitude is a cool £24.50

THE BIG CRUNCH

Ever thought you'd be eating Sonic? No! Well think again. Some taste buds will have already discovered hedgehog' flavour crisps, but never in this shape or form. Now, with Sonic The Hedgehog Crisps you can eat scenes from the actual Sonic video games in cheese salt and vinegar, and spicy tomato flavours thanks to



Benson's Crisps

If you feel a snack attack coming on, they will only set you back a tasty 15p, from major supermarkets and assorted newsagents now.



A CLOCKWORK HEDGEHOG

Time waits for no hedgehog, and why should it when there's a brand new addition to Sonic-related wear - a superb Sonic Watch. Thanks to The Inter-City Watch Co Ltd., wrists can now take the strain with these slick new timepieces. On sale for £19.95 nationwide from F Hinds and H Samuel, the hours and minutes will never pass slowly again.

NEW YEAR NEWCOMERS

Sega's blockbusters continue into '94

If you think Sega have some hot titles coming out before Christmas, just wait till the New Year! A Sonic spin-off, a long-awaited sequel and probably the hottest fighting game yet seen on the Mega Drive. Here's just a hint of the goodies to come.



ETERNAL CHAMPIONS

This is the biggest! Nine fully-rendered characters with over 25 fighting moves each. Huge number of options including training and head-to-head battle areas. Instant replay, slow-mo and turbo features. Strong storylines with multiple endings - and stacks more! You'll be hearing a lot about Eternal Champions, especially from STC, very soon. Meanwhile feast your eyes on this screenshot.

DR ROBOTNIK'S MEAN BEAN MACHINE

Robotnik stars in his first solo game, a puzzler which has you collecting and matching beans in a Tetris-like environment. Interesting to note that this game features the new TV incarnation of Dr Robotnik, plus his robot minions Scratch and Grounder (don't miss Sonic The Poster Mag No.1 for more full information on the TV show).



TOE JAM & EARL IN PANIC ON FUNKOTRON

That seriously weird duo, Toe Jam & Earl, return for their second outing in the Mega Drive. As before, the game is full of strange people and places plus some mega-funky music. Word has it, it's even better than the first.



All three games are scheduled to appear on the Mega Drive in January '94.

THE STC NEWIES GUIDE

NEWS

With the last issue of STC we took a look at the games due to appear in January '94. This month we look at some of the releases that are due in December. Check them out. These are the games for the Mega Drive, Master System and Game Gear.

December is the month to go for new releases. There are some great titles provided. These releases though, are just a few of the many. Any person can't fail to miss it!

NEW IN NOVEMBER



- **Sonic Spinball** (Sega)
- **Asterix & The Great Rescue** (Sega)
- **ThunderCats vs Terminator** (Virgin)
- **Gauntlet 4** (Tengen)
- **Rugby** (Domark)
- **#1** (Domark)
- **Virtual Pinball** (Electronic Arts)
- **John Madden Football '94** (Electronic Arts)
- **Blades of Vengeance** (Electronic Arts)
- **James Pond 3** (Electronic Arts)
- **Lotus 2** (Electronic Arts)



- **Sonic 3D** (Sega)
- **Sherlock Holmes 2** (Sega)
- **Toej The Dolphin** (Sega)
- **Silphhead** (Sega)
- **Spider-Man vs. Kingpin** (Sega)
- **Thunderhawk** (Core Design)
- **John Madden Football '94** (Electronic Arts)
- **3D Music Factory** (Sony Imagesoft)
- **Sewer Shark** (Sony Imagesoft)
- **Quack Rock** (Sony Imagesoft)
- **Hook** (Sony Imagesoft)
- **Kris Kross: Make My Video** (Sony Imagesoft)



- **Double Dragon** (Sega)
- **Jurassic Park** (Sega)
- **Asterix: The Secret Mission** (Sega)
- **Masters of Combat** (Sega)
- **#1** (Domark)



- **Snail - Chase** (Sega)
- **Road Runner** (Sega)
- **Toej The Dolphin** (Sega)
- **Thunder 2** (U.S. Gold)



- **Young Indiana Jones**
- **The Ottomans** (Sega)
- **Winter Olympics** (U.S. Gold)
- **FEA Soccer** (Electronic Arts)
- **Zool** (Electronic Arts)



NO new releases this month



- **Toej The Dolphin** (Sega)
- **Streets of Rage 2** (Sega)
- **Rock Hammer** (Sega)
- **Quack Rock** (Sony Imagesoft)
- **Jungle Book** (Virgin)
- **Winter Olympics** (U.S. Gold)
- **RoboCop vs Terminator** (Virgin)



- **Asterix: The Secret Mission** (Sega)
- **#1** (Domark)
- **Quack Rock** (Sony Imagesoft)
- **Jungle Book** (Virgin)
- **RoboCop vs Terminator** (Virgin)
- **Winter Olympics** (U.S. Gold)

The Legend of the GOLDEN AXE

ON THEIR WAY TO RETURN THE GOLDEN AXE TO THE KING OF YURIA, THE DWARF GILIUS-THUNDERHEAD, THE AMAZON TYRIS-FLARE AND THE BARBARIAN AX-BATTLES STOP AT GILIUS'S HOME, THE DWARF STRONGHOLD OF ROCKGUARD

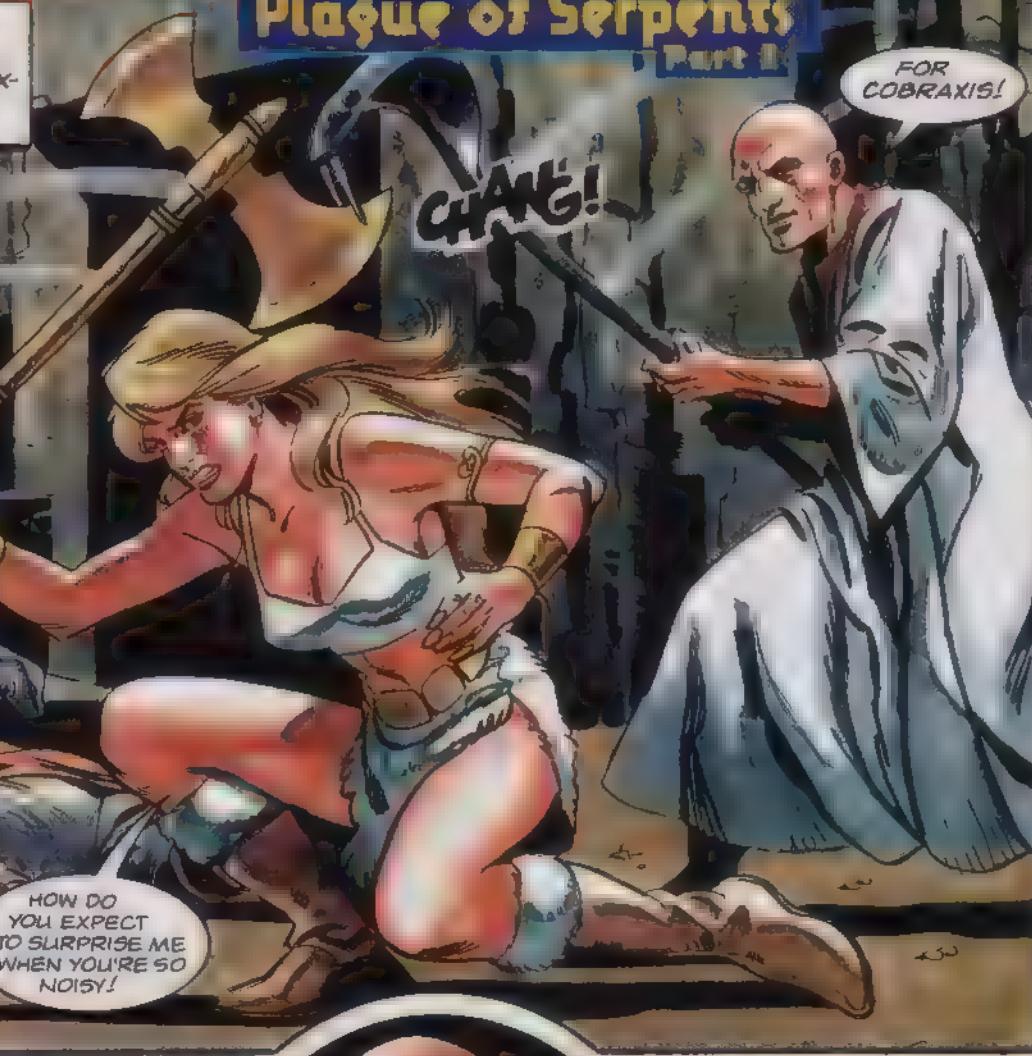
THEY FIND ROCKGUARD IS BEING ATTACKED BY THE PRIESTS OF COBRAKIS AND THEIR EVIL SNAKES

THE WOUNDED TYRIS IS UNDER ATTACK...

Plague of Serpents

Part 1

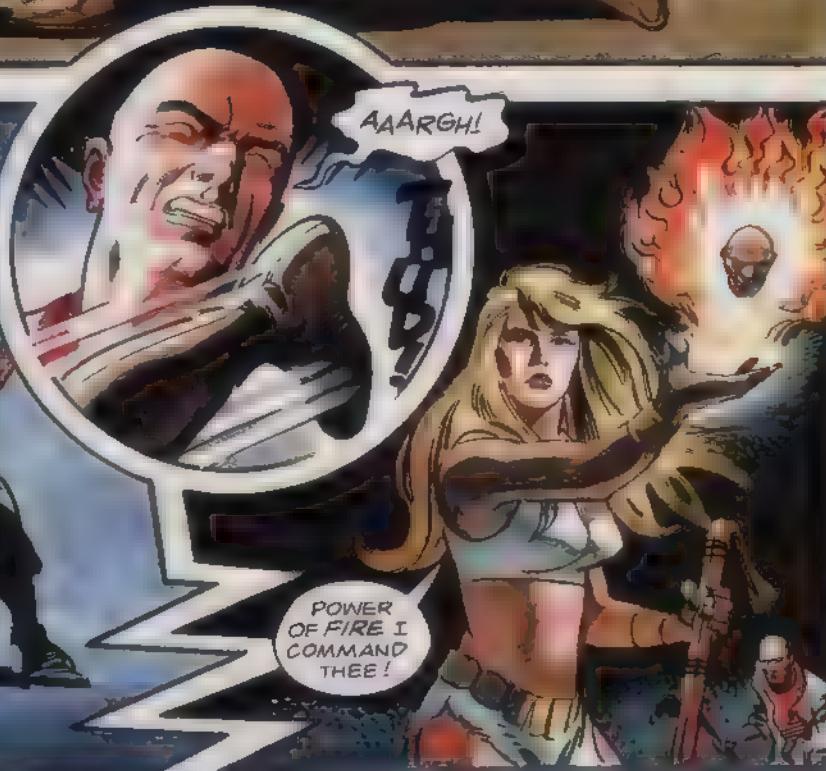
FOR COBRAKIS!



TYRIS USES ONE OF HER SOMERSAULT KICKS



POWER OF FIRE I COMMAND THEE!





AT THE OTHER SIDE OF THE CHAMBER.

YOU
SEEN AX?
HE SEEMS
TO HAVE GOT
HIMSELF
LOST

THE TUNNELS BENEATH
ROCKGUARD, AX IS
STILL UNDER THE
SPELL OF THE SNAKES

I
OBEY... I
OBEY...

ROCKGUARD'S CHAMBER OF ELDERS.

I, GROWLIS-
STORMBREAKER,
CALL THIS MEETING OF
THE DWARF ELDERS TO
ORDER. WE ARE JOINED
BY GILLIS-THUNDERHEAD
AND TYRIS-FLARE.

THEIR
COMPANION
AX-BATTLER
IS MISSING.

NOT
FOR THE
FIRST TIME,
ETC.

...BUT
AT LEAST
HE WASN'T
AMONG THE
DEAD.

WHAT
IN THE NAME
OF THE GREAT
FEASTBRINGER
HAS BEEN GOING
ON HERE,
GROWLHS?

THE PRIESTS
OF THE SERPENT GOD
ATTACKED TWO DAYS AGO,
LEAD BY THE HIGH PRIEST
COBRAXIS.

THEY'VE
BROKEN
THROUGH ROCK-
GUARD INTO THE
HAMMERYNTH
MAZE OF
CAVERNS
BENEATH...

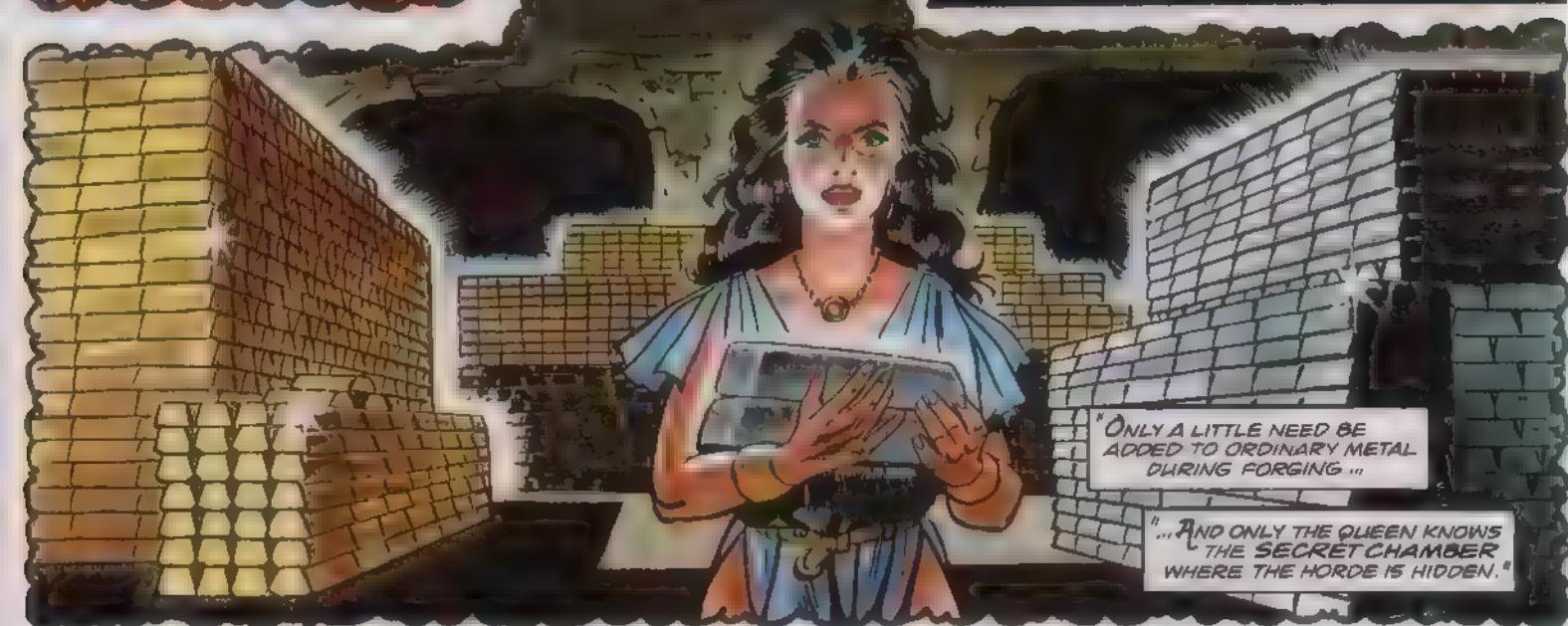
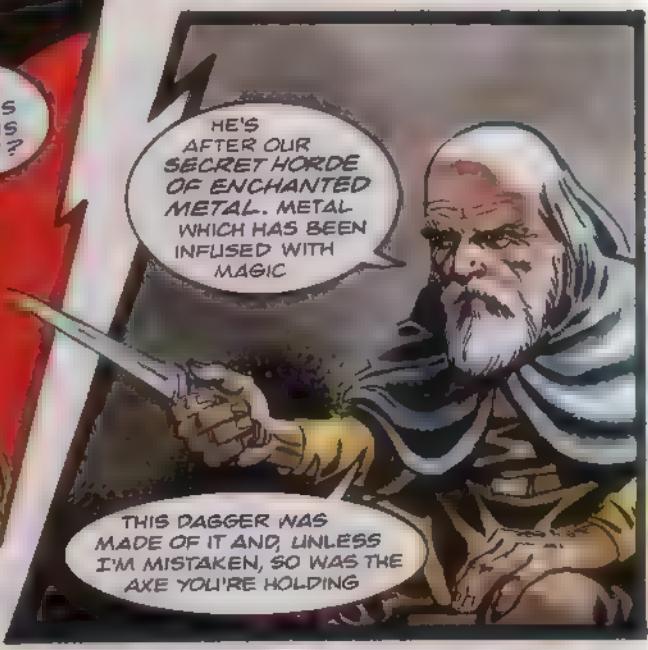
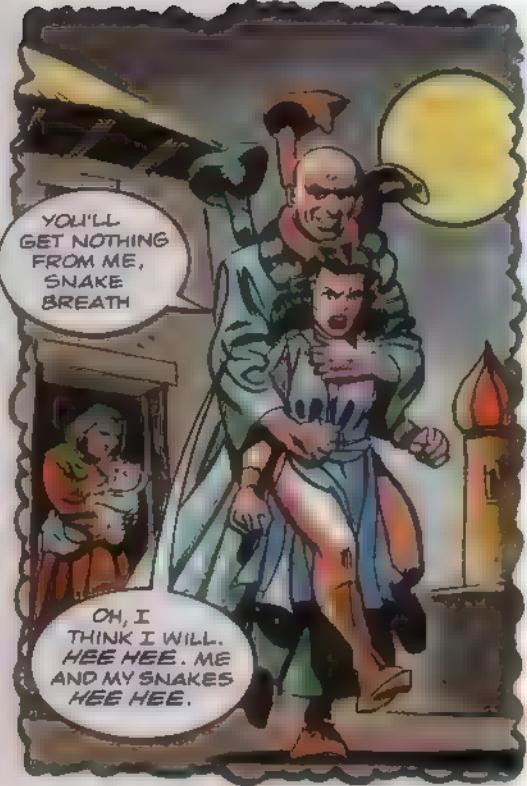
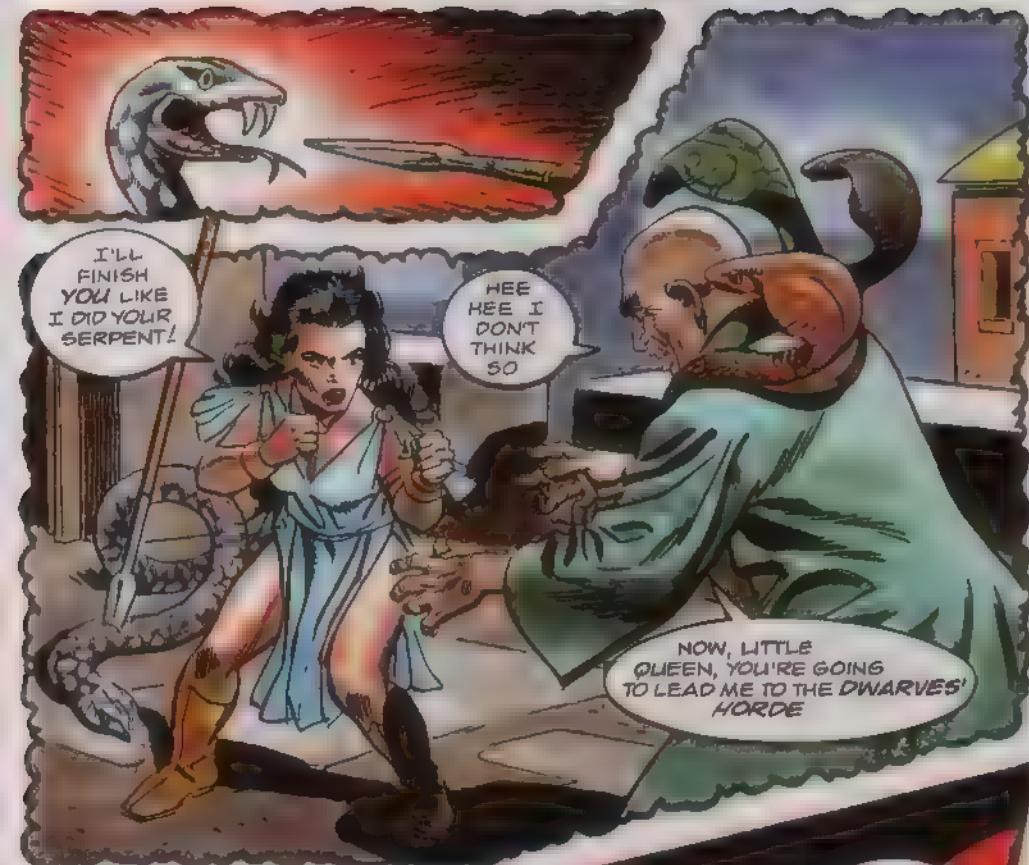
“EVEN NOW THEY'RE WRECKING THE HAMMERYNTH CAVERNS WHERE THE DWARVES OF THE MOURNING MOUNTAINS HAVE LIVED FOR THOUSANDS OF YEARS

"OUR QUEEN, SILPANTIA-DRAGONTAMER,
HAS BEEN TAKEN BY COBRAXIS

"SHE WAS DEFENDING THE ROCKGUARD
CRECHE WITH A MAGIC SPEAR."

COME TO THE
NICE COBRAXIS, LITTLE
QUEENIE. HEE
HEE HEE

KEEP BACK,
YOU'LL NEVER TAKE
OUR CHILDREN!





09

Zone

TAZ-MANIA



Taz-Mania has caused devish problems with game players the world over for a long, long time. The game featured excellent graphics and sound, but was let down by less than average gameplay. Gamers worldwide can now breathe a sigh of relief and put these two cheats to use.



To gain infinite lives go to the password screen and enter FFD45.

To enter a secret room on the Arctic level, press Down and C on the last screen.

BATMAN RETURNS



Dna Dna Dna Dna Batman! I've always enjoyed that tune - in fact I had my way it would be released as a single. A jolly enough of that. For those of you having difficult progressing with the excellent Batman CD title, try this level select cheat:

Go to the options screen. Highlight the driving-duty section and press Left on the D pad, then press B. Repeat this on all seven of the options. Repeat all that and eventually you will hear a tone to confirm the cheat is working. Press Start and C to

Tips

JURASSIC PARK



Dinosaurs seem to be popping up everywhere at the moment, even on games, cards, pens, notepads, videos, books (I could go on, but I won't). Could it have something to do with a certain film, perhaps? The Jurassic Park game was a nice platform romp where you could be Dr Grant or a Raptor; the Raptor being the easier of the two to control. Here are the codes for all seven levels with Dr Grant, and the first five levels with the Raptor.



CHUCK ROCK



Chuck Rock is an above average platformer recently bettered by Chuck Rock 2. It's taken quite a while to find a cheat for a you-boomers but at long last here is a easy select



When the title screen appears press A, B, Right, A, C, A, Down, A, B, Right and A. The guitar player will stop playing and smile. Now, press A, B and C together. The guitar will smile once more to indicate the cheat is activated. Start playing the game as normal and use the following key combinations for the cheat:

A and Up - Skip forward one stage
 A and Right - Skip forward one stage
 A and Down - Skip back one stage

Decap Attack

IN A LAST DITCH ATTEMPT TO CREATE AN ARMY OF ZOMBIES FOR THE EVIL MAX D CAP, PROFESSOR STEIN IS ATTEMPTING TO CLONE A LIVING BRAIN USING HEAD* AS THE SOURCE

I IS TH S
GOING TO
HURT?

ASSEMBLING YOUR
CLONE-O-MATIC
COULDNT BE EASIER
SIMPLY JOIN TABS
TO SECTIONS
WHILE HOLDING
FLANGE XODA
TURNING AND
NOT TORQUING
HARDER
HARDER

OF COURSE IT
IS, STUPID!

* HEAD IS THE NAME OF THE SKULL,
IN CASE YOU'VE FORGOTTEN. NOT THAT
I BLAME YOU — MEGADROID

SHUT UP,
GOR
HOW'S
CHUCK?

DOWN TO HIS
LAST L FE I'M
AFRA D.

BUT DER BAD GUYS THINK
HE IS DEAD, JA? ZO, HE
VILL REVIVE UNT COME
TO OUR RESCUE!

LOOK, THE TWERP HAS KILLED
HIMSELF TWICE EXPECTING HIM
TO SAVE US MIGHT BE A
LITTLE BIT OPTIMISTIC.

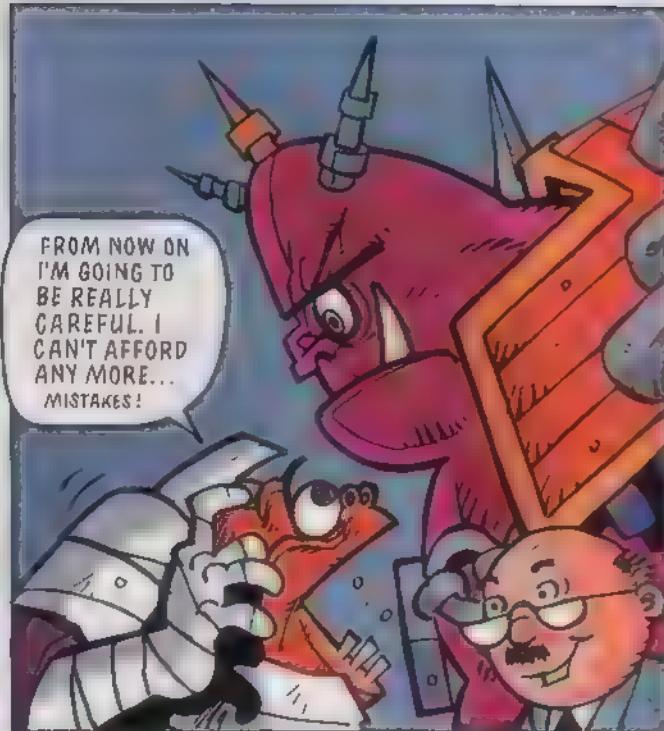
YECOCCH! I'M GETTING
PLENTY TIRED OF THIS
BEING KILLED STUFF! *



*CHECK OUT CHUCK'S STATUS BOX - MD.

LIVES
REMAINING
1 2 3

FROM NOW ON
I'M GOING TO
BE REALLY
CAREFUL. I
CAN'T AFFORD
ANY MORE...
MISTAKES!

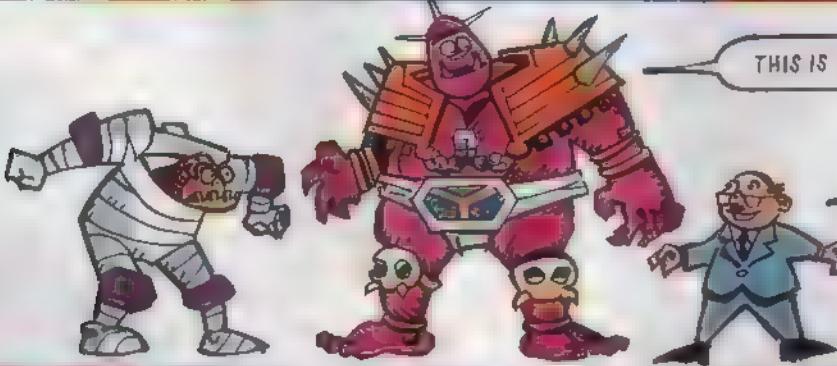


OH BOY,
THIS IS IT!

SO, CHUCK,
YOU'RE NOT QUITE
AS DEAD AS WE
WERE LED TO
BELIEVE

THIS IS WHAT?

THE BIT WHERE THE HERO
MEETS THE VILLAIN AND WE
HAVE THE CLASSIC STRUGGLE
BETWEEN GOOD AND EVIL!



I'D REALLY
RATHER NOT,
IF IT'S ALL THE
SAME TO YOU

IF YOU DON'T AND
PEOPLE FIND OUT,
THE EFFECT ON
MAX D CAP PIC
SHARES COULD BE
CATASTROPHIC.

OH, ALL
RIGHT
C'MON THEN,
I'LL TAKE YOU
BOTH ON!

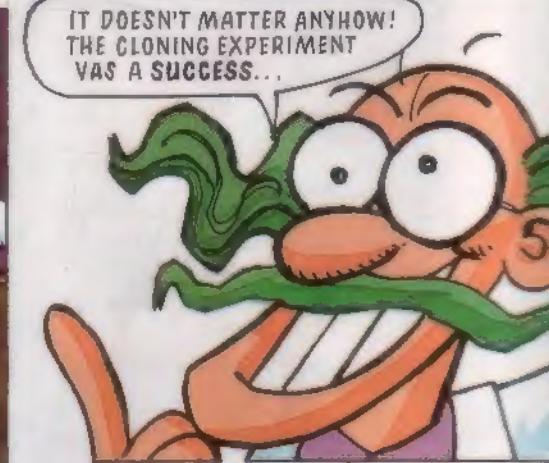




I'M AWFULLY SORRY ABOUT ALL THIS VIOLENCE, BUT I'M AFRAID IT'S RATHER EXPECTED.

VIOLENCE? I THOUGHT YOU WERE TRYING TO TALK ME TO DEATH!

KKRASH!



SPEEDLINES



Dash off a letter, draw a quick sketch. In short, sound off to Megadroid about anything you want to do with STC, Sega or the meaning of life as we know it!

Send your letters and drawings to: Speedlines, Sonic The Comic, 25/31 Tavistock Place, London WC1H 9SU.

Write your name, address and Sega system you use (MD, MCD, MS or GG) clearly on your letter or drawing. Every one printed on this page wins a Segasational prize!

Megadroid regrets that drawings cannot be returned or correspondence entered into.



Helen Williams, Newport, Gwent.

Sonic Water Fun Game Winner.

Lucy Axford, Caine, Wiltshire, GG Owner.
Sonic Water Fun Game Winner.

Heads I Win!

Dear STC,

This is the fifth time I have written in to ask how old Tails is. I also would like to know why he has two tails and what he was like when he was little. I am desperate to know.

Suzanne Swallow, Palstone, Hexham.
Sonic Water Fun Game Winner.



...And I'm a desperate Megadroid, Suzanne who likes to keep you in suspense! All will be revealed in the not too distant future (hint, hint!).

Cross-Roads!

Dear STC,

I have a problem which makes me mad - I always miss your comics! My mum won't let me go across the busy road to the newsagents, and she won't take me either. What should I do?

Amanda London, Marble Arch, London.
Sonic Water Fun Game Winner.



Send in your full address for a start! And if possible, use the newsagent closest to your school.

Wat-Son The Menu?

Dear STC,

I came up with an idea for food called Sega Snacks. I've thought of Johnny's Jumping Gingerbread, Ray's Rhubarb, Robotnik's Rubble Gum, Porker's Pork, Tail's Turnovers, Amy's Apples - and best of all - Sonic's Sizzling Sausages!

Matthew Watson, Formby, Merseyside. Sonic Water Fun Game Winner.



I'll stick to the Megadroid diet of plastic, aluminium, and glass! Any thoughts on Matthew's Meatballs?

Get in Print + Win a Prize!

It's true! Every letter and drawing printed on this page wins a Segasational prize! One of these fabulous Tomy Sonic The Hedgehog Water Fun Games can be yours. Fill it with water and pump the button to see if you can help Sonic catch all the power rings. It's challenging, it's portable, it's fun and it's wet!

The Sonic Water Fun Game is just part of a range of megatilicious Sonic products from Tomy which can be bought at toy shops and department stores. If you have problems finding a stockist in your area phone the Tomy Care Line on 0703 872267.

In Toon!

Dear STC,

I am very curious why Sega have not brought out a Sonic cartoon, including Tails and all the other chums. I am sure it would go down well with children, as it would be fast, exciting and fun to watch. I'm positive other children would agree, so I look forward to seeing them all in a cartoon soon. Also, I think Sonic and Tails are Mega CD (Cool Dudes!)

Ewan Cameron, Larkhall, Lanarkshire.
Sonic Water Fun Game Winner.



Ewan, you psychic hume! The Sonic cartoon series started a few Sundays back (7 November) on Channel 4, so there's no excuse not to drag your earthly body out of bed bright and early.



NEXT ISSUE...

SKY-HIGH EXCITEMENT AND BIG PRIZES!

ECCO

GETS A GREAT NEW LOOK!

GOLDEN AXE

FAMILY TROUBLE FOR GILIUS!

DECAP ATTACK

THE FINAL HORROR!

SONIC

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THE COOL BLUE HEDGEHOG!**



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GOLD EDITION
OF PSYGNOSIS'
PUGGSY!**

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DATA STRIP

Fill in & send to:
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London WC1R 9SU

WHO ARE YOU?

Tell us your name, age & address.

NAME.....

ADDRESS.....

.....

.....

AGE.....

HOT-SHOTS ONLY!

Enter your high score or
achievement here!

GAME.....

SCORE/ACHIEVEMENT.....

.....

SYSTEM:- (please tick)

MD MS GG MCD

GAME INTO STRIP

What SEGA game would you like to see
as a STC strip in the future?

I THINK.....

.....
would make a great comic
strip in STC

MEGA HITS THIS ISSUE!

List your three favourite stories
in this issue in order of
preference

1.....

2.....

3.....

HOW DO YOU RATE ISSUE 14

OF STC?



0%